Android 6.x BSP Source Release Notes

v1.00



TABLE OF CONTENTS

Supported Products
Obtaining the Android 6.x BSP source code3
Preparing a build system4
Using a virtual machine4
Setting up a linux host4
Building Android5
Building commands overview5
An example build5
Changing build modes6
Deploying Android into the board6
Direct deployment into eMMC6
Making an installer SD card8
Troubleshooting9
General9
General
General9 WiFi Problems
General

Supported Products

This release supports the following products:

- EDM1-CF-IMX6
- EDM1-IMX6P
- TC-07x0
- TEK3-IMX6
- TEP1010-IMX6
- PICO-IMX6
- PICO-IMX7

Obtaining the Android 6.x BSP source code

There are two ways to obtain the Android 6.x source code for TechNexion products. The first and easiest way is to download it directly from TechNexion FTP at

ftp://ftp.technexion.net/development_resources/development_tools/NXP/android/6.0/

The other way is to retrieve it from TechNexion github. While this way is slightly more involved, it will get the most up-to-date version.

The steps to fetch the source code from github are:

```
mkdir ~/bin ~/tn-m6.0.1_2.0.0-ga
curl http://commondatastorage.googleapis.com/git-repo-downloads/repo
> ~/bin/repo
cd ~/tn-m6.0.1_2.0.0-ga
repo init -u https://github.com/Technexion-Android/manifest.git -b
tn-m6.0.1_2.0.0-ga
repo sync -j4
```

Preparing a build system

This section outlines the steps to initialize a build system.

Using a virtual machine

For the impatient, TechNexion hosts a virtual machine image where the build environment is already setup. This virtual machine image can be downloaded from TechNexion FTP at ftp://ftp.technexion.net/development_resources/development_tools/vm/

Setting up a linux host

An android build can be very "picky" about software versions on the build machine.

Google maintains setup instructions for official Android releases at http://source.android.com/source/initializing.html

TechNexion (and NXP/Freescale) Android source code requires some additional packages on top of the Google requirements.

On a Ubuntu based system, these additional packages can be installed by:

sudo apt-get install uuid uuid-dev
sudo apt-get install zliblg-dev liblz-dev
sudo apt-get install liblzo2-2 liblzo2-dev
sudo apt-get install lzop
sudo apt-get install git-core curl
sudo apt-get install u-boot-tools
sudo apt-get install mtd-utils
sudo apt-get install android-tools-fsutils
sudo apt-get install openidk-7-idK

Building Android

Building Android is done in two steps. The first step configures the target product, and the second step does the build itself.

Building commands overview

The general commands for Android builds are

source {file}

to set the environment for a specific target (specified by {file}),

cook

for a full clean build ,

heat

for an incremental build, and

throw

for cleaning the build files. The 'cook' and 'heat' commands can accept a parameter '-j N' to build on N processors. It is recommended to use a value of N matching the number of CPUs in the computer. This can greatly decrease the build time.

An example build

To configure the build target, one 'sources' the necessary environment variables from the cookers/ folder. For example, to build Android for EDM1-IMX6P module on ad EDM1-Fairy with HDMI display, one can issue the commands:

```
source cookers/env.bash.imx6.edmlcf-nand.fairy.hdmi
cook -i4
```

See the cookers/ folder for additional system configurations.

Changing build modes

The default Android compile setting is to build in "engineering mode". This is for creating a development image with debug tools and looser permissions.

To change to "user mode" (sometimes the preferred production build) can be done by modifying some of the build scripts.

Edit cookers/env.bash, and within the heat() and cook() functions change the lunch command lines (one per function) from

```
lunch "$TARGET_DEVICE"-eng
```

to

```
lunch "$TARGET_DEVICE"-user
```

Deploying Android into the board

This chapter describes how to deploy a completed build into your board.

There are two ways to easily install an Android system into your board. The first method uses an OTG or USB Type C cable (depending on your product), and writes the Android to the onboard eMMC from the build computer.

The second method creates a bootable SD card that installs Android when booted. This second method is only outlined here.

Direct deployment into eMMC

Both methods to deploy Android uses a bootable SD card to boot the board. This SD card can then either be used to

- 1. Download "generic installer" for your product from TechNexion ftp: <u>ftp://ftp.technexion.net/development_resources/development_tools/installer/</u>
- 2. Make an SD card of the installer image (see Appendix A for instructions).
- 3. Setup your boot mode to SD card boot (see Appendix B, or your board documentation).
- 4. Connect your board to your PC using an OTG (or if not applicable, use a USB Type-C) cable.
- 5. Insert the SD card with the generic installer in your board.
- 6. Boot up your board.

7. Wait until the system indicates it is in storage mode. A USB mass storage device might be indicated on the build computer.



8. Run the commands

sudo umount /dev/sdX*

flashcard /dev/sdX

where sdX is the block device for your SD card. This can be different on different computers.

NOTE: be certain you use the correct block device, using the wrong device can result in data loss on other storage devices attached to your computer, including harddrives.

Examples of Android installers (to try or reference) can be downloaded from http://ftp.technexion.net/demo_software/

Making an installer SD card

This documents how to make a self-installing SD card for TechNexion products.

First, make a generic installer SD card as described in steps 1 and 2 in the preceding section.

The generic installer SD card has two partitions. The first one, is a FAT partition containing boot files, and more importantly the image to be installed. The second partition is the installer itself, and users should not have to touch the second partition.

The quickest way to make an installer is:

1. Prepare an image file to be installed. This can be done by cloning the content of a unit that works acceptably:

- a) Follow steps 1 through 7 of the procedure in the previous section
- b) Instead of using the flashcard script, read the content of the eMMC with

```
dd if=/dev/sdX of=android bs=1M
```

c) Compress the resulting file with xz

xz -9 android

2. Place the installation file in images/android.xz on the FAT partition. This way, the installer will install it into eMMC when booted.

HINT: It can be benficial not to 'dd' out the entire eMMC content. Only the space until the end of the last partition is required.

HINT: Clear the unused areas of the eMMC. An eMMC (or SD card) that has been in active use can contain 'garbage' (like remnants of old, deleted files) in the 'free' space. One way to clean this up is by filling up all the free diskspace in each partition with a large file with zeroes, and the removing that file. Example:

```
dd if=/dev/zero of={file} bs=64k
rm -f {file}
```

The benefits of cleaning up the empty area are for instance: faster installs, less diskspace needed for installer, and avoiding information 'leakage'.

Troubleshooting

This section describes answers to common questions.

General

Read the board documentation. Also TechNexion kernel releases have software a troubleshooting guide.

WiFi Problems

The firmware for some WiFi chips (AP6212 and AP6335) are not distributed with this source code package. Contact support@technexion.com to receive these firmwares and instructions on how to deploy them.

Appendix A: Making a bootable SD card from an image file

This chapter describes how to make a bootable card from an SD card image file.

NOTE: All of these will overwrite the SD card content.

Using a Windows PC

- 1. Download and install the free WinDiskImager32 software. This software is also included in many TechNexion demo images.
- 2. Insert an empty SD card into your computer's card reader
- 3. Execute windiskimager32.exe



4. You are presented with a window similar to

🛬 Win32 Disk	Imager			
Image File				Device
I				-
MD5 Hash:				
Progress				
	Cancel	Read	Write	Exit
Waiting for a t	ask.			

5. Select your SD card device under "Device", and an image using the folder icon

🛬 Win32 Dis Image File	k Imager			Device
lm1-fairy_yoct	o-1.5-qt5_demo_lvds-	1024x600_201	40714.img 📄	[H:\]
MD5 Hash: Progress	Û			Û
	Cancel	Read	Write	Exit
			4	

6. Press the write button (as outlined above).

Using a Linux PC

This outlines how to make an SD card using a Ubuntu Linux. There are two ways described here.

Command line

The steps are:

- 1. Insert an SD card into your card reader
- 2. Use the dd command to write your SD card:

```
sudo dd if={file.img} of=/dev/sdX bs=1M oflag=dsync
```

USB Imagewriter

Alternatively, it is also possible to use a tool named USB imagewriter: <u>https://apps.ubuntu.com/cat/applications/precise/usb-imagewriter/</u>

If using Ubuntu distribution, USB imagewriter can be installed and exectued with

```
sudo apt-get install usb-imagewriter
```

```
sudo imagewriter
```

	ImageWriter	Ē.
ubuntu ImageWrite	r and a second	
Write Image: 📄 edm1-cf-im	nx6 🖻 to Gener	ic- SD/MMC (/dev/sdc) ᅌ
		Û
Details		U
	Close	🛞 Write to device

Choose your image file, your SD card device and then click "Write to device".

Appendix B: Changing board boot mode

This chapter describes how to change the boot device on your board. Typically this is used to switch between booting from SD card and booting from onboard storage (like an eMMC flash chip).

This appendix is provided for completeness, please refer to your board documentation for further info on boot mode selections.

EDM-Series: EDM1-FAIRY / EDM1-GOBLIN / EDM2-ELF

Many EDM1 baseboards uses a boot PCB to select boot mode. For simplicity, the instructions below will refer to the EDM1-Fairy baseboard, but the instructions apply to EDM1-Goblin and EDM2-Elf boards as well.

Set the boot jumpers on your **EDM-MNF-BOOT PCB** (delivered with your baseboard) as below.

For EDM1-CF-IMX6 / EDM1-IMX6P



For EDM1-CF-IMX6SX



Next, attach the MNF-BOOT PCB into the boot PCB slot on the EDM1-Fairy baseboard (see picture below). This will cause the module to boot from the external microSD card slot instead of the onboard eMMC.



Then, insert MicroSD card with Android installer image inside into EDM1-Fairy baseboard.

Systems (TC/Toucan, TEK, TEP)

The boot mode of TechNexion systems are usually controlled by the "S1" button on the side of the unit.

Hold down the S1 button and then press the RST button (next to the S1). Keep the S1 button down for a short time after releasing the RST button. This way the unit boots from the SD card slot instead of the onboard storage.

TC-07x0 ("Toucan"):





PICO-Series: PICO-IMX6 Module and PICO-Dwarf Baseboard

The PICO series boot is controlled using jumpers on the baseboard. Many PICO-Series modules come in two versions: with on-board eMMC (or NAND) or with an SD card slot instead of on-board storage. Set your boot jumpers accordingly.



Install jumpers as below, and board will boot from eMMC card of CPU module:



Install jumpers as below, and board will boot from SD card of CPU module:



PICO-Series: PICO-IMX6 Module and PICO-Hobbit Baseboard

Install jumpers as below, and board will boot from SD card of baseboard:



Install jumpers as below, and board will boot from eMMC card of CPU module:



Install jumpers as below, and board will boot from SD card of CPU module:



Boot from SD of CPU mocule

PICO-Series: PICO-IMX6 Module and PICO-Nymph Baseboard

Install jumpers as below, and board will boot from SD card of baseboard:



Install jumpers as below, and board will boot from eMMC card of CPU module:



Install jumpers as below, and board will boot from SD card of CPU module:



PICO-Series: PICO-IMX7 Module and PICO-Hobbit Baseboard

Install jumpers as below, and board will boot from SD card of baseboard:



Install jumpers as below, and board will boot from eMMC card of CPU module:



Install jumpers as below, and board will boot from SD card of CPU module:

